

Industrial challenges of evolving graph neural networks (GNNs)

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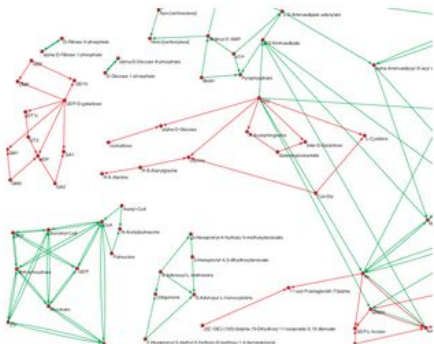
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Context

Large graphs are nowadays ubiquitous

Where graphs get used

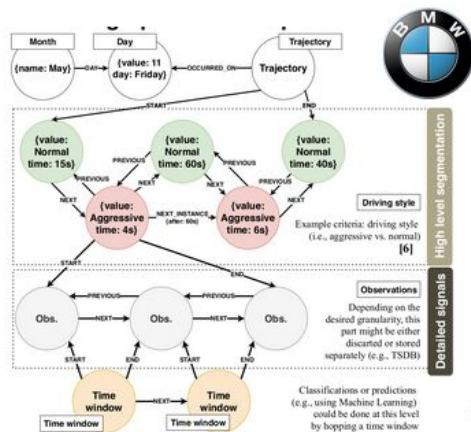
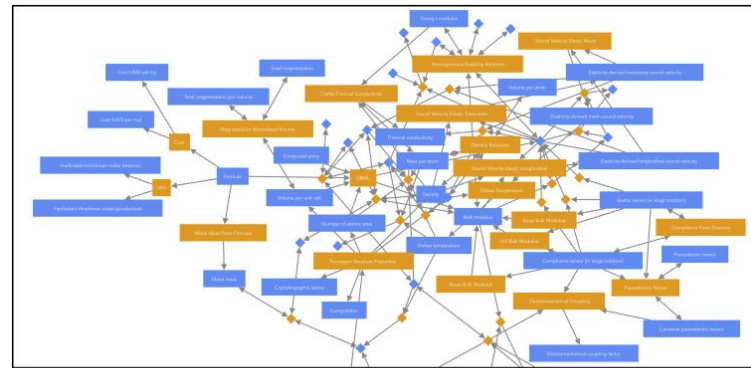


Pharma

Metabolic pathways & genetic regulation

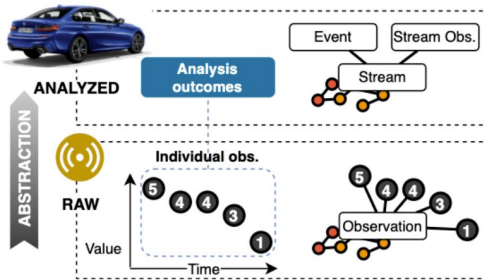
Material Science

Knowledge graph for material science

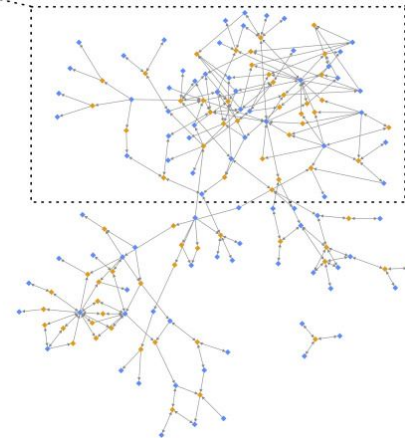


Automotive

Connected car graph profile



Alvarez-Coello, D. Wilms, A. Bekan and J. M. Gómez, "Generic Semantization of Vehicle Data Streams," 2021 IEEE 15th International Conference on Semantic Computing (ICSC), 2021, pp. 112-117



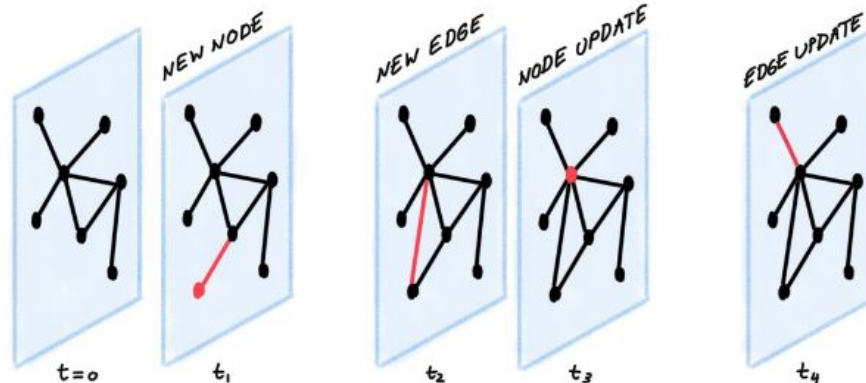
What about new data?

Temporal/Evolving graph networks

Plasticity/Stability dilemma:

- **New** important **patterns** may **appear**
- Some **historical patterns** remain **relevant**

Temporal/ Evolving/Dynamic graphs



Challenges

- Constant updates → **detect new patterns** while keeping previous knowledge
 - Large graphs → **memory efficient** models are needed
 - We need **accurate, fast** and **trustworthy** models
- We research and contribute to:
- Model **explainability**
 - **Continual** learning

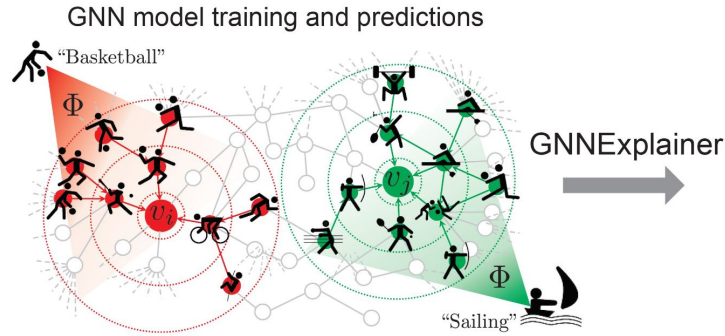
Explainability

What is GNN model explainability?

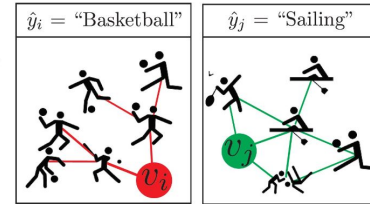
Identifying the:

- **Nodes/ node features**
- **Edges/ edge features**

used by the GNN model to make predictions



Explaining GNN's predictions



<http://snap.stanford.edu/gnnexplainer/>

→ create an **explanatory subgraph**

- **Sparsity:** minimum set of selected features (nodes/edges/features)
- **Stability:** similar explanations for similar inputs
- **Fidelity** of predictions: minimum difference between whole graph prediction and the subgraph prediction

How can we explain GNNs?

- Generalize explainability methods designed for traditional NN
- Graph topology introduces **additional challenges**
- Explainability methods for **static** graphs can be applied to **evolving** graphs

1. Gradient-based

2. Decomposition

3. Perturbation-based

4. Surrogate models

Gradient based methods

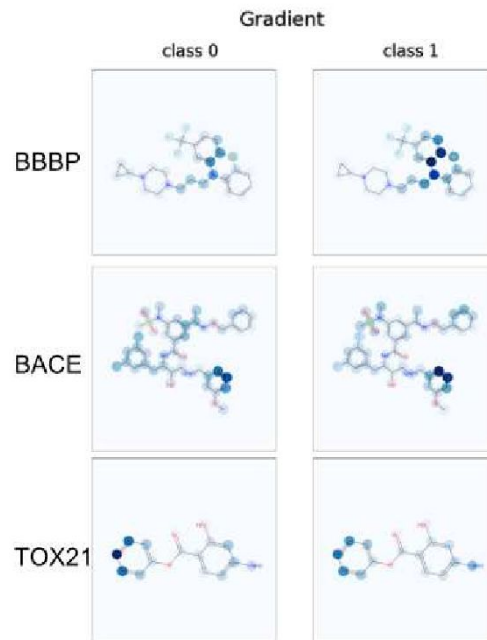
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2. Decomposition

3. Perturbation-based

4. Surrogate models

- Larger **gradients** or **hidden feature-map** values indicate higher input feature importance
- *Examples:* CAM, Grad-CAM, SA, Guided BP



Decomposition methods

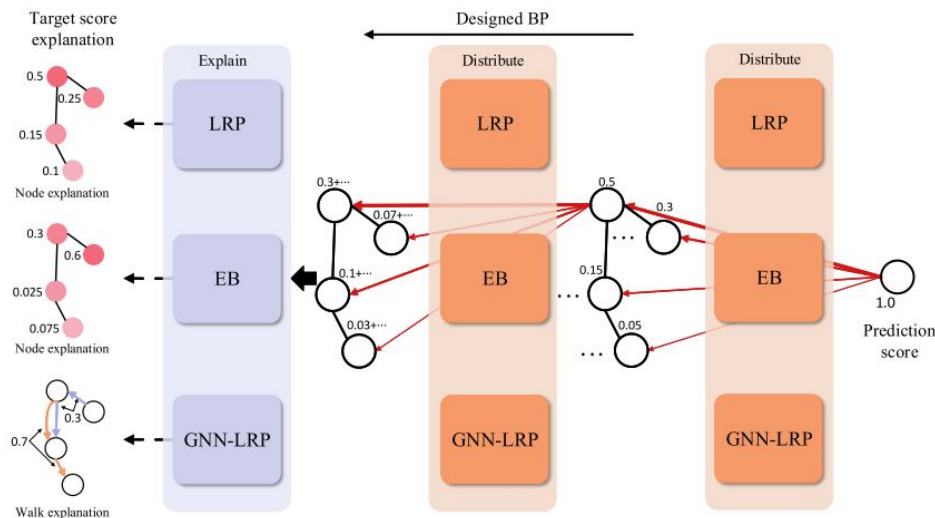
1. Gradient-based

2. Decomposition

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4. Surrogate models

- The prediction score is decomposed layer-by-layer until the input into sums of importance scores
- *Examples:* LRP, GNN-LRP, ExcitationBP



Perturbation based methods

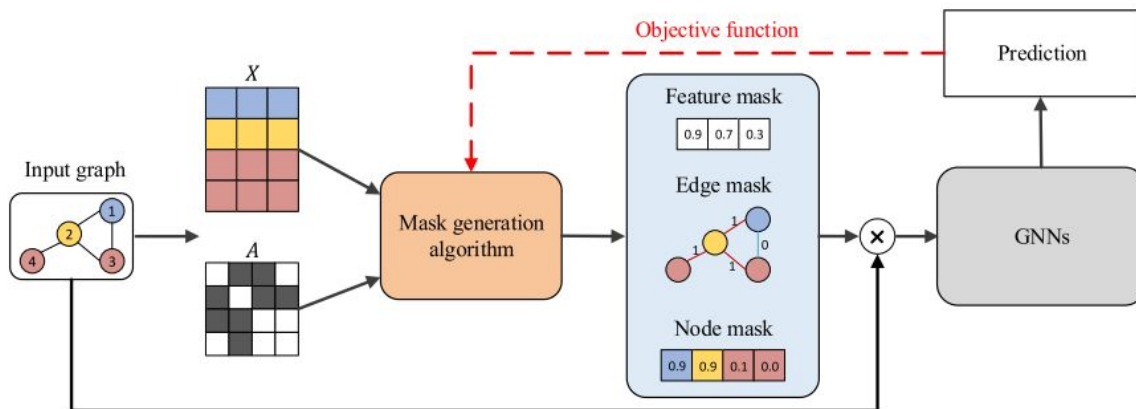
1. Gradient-based

2. Decomposition

3. Perturbation-based

4. Surrogate models

- A set of **masks (node/ edge)** is learned by input perturbations and identifies the important input features
- *Examples:* GNNExplainer, PGExplainer, ZORRO, GraphMask, SubgraphX
- Methods based on **RL** (e.g. RGExplainer) are currently studied at ENX



Surrogate methods

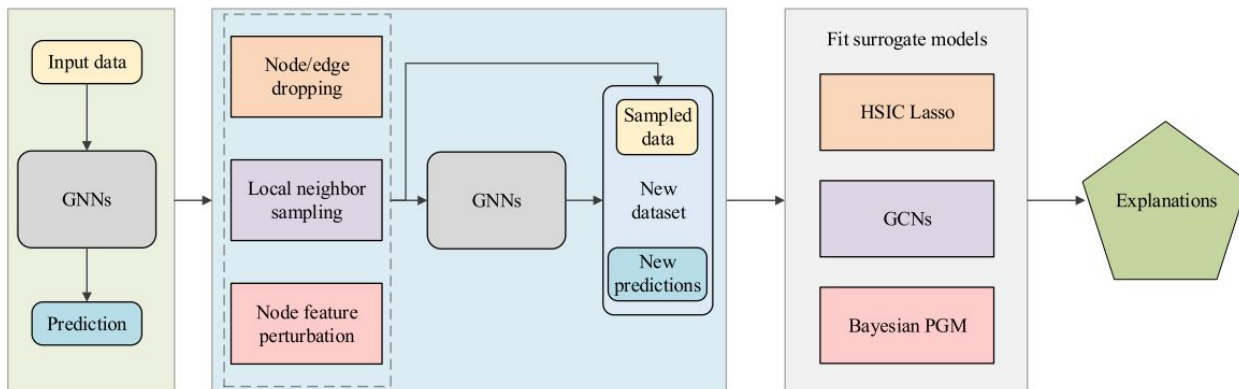
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2. Decomposition

3. Perturbation-based

4. Surrogate models

- **Simple** and **interpretable surrogate** model to approximate the complex predictions of GNNs
- *Examples:* GraphLime, RelEx, PGMExplainer



Which method should I use?

- Few surveys [1-3]
- Lack of experimental exercises
- No clear guidelines and performance evaluation

Method	TYPE	LEARNING	TASK	TARGET	BLACK-BOX	FLOW	DESIGN
SA [52], [53]	Instance-level	✗	GC/NC	N/E/NF	✗	Backward	✗
Guided BP [52]	Instance-level	✗	GC/NC	N/E/NF	✗	Backward	✗
CAM [53]	Instance-level	✗	GC	N	✗	Backward	✗
Grad-CAM [53]	Instance-level	✗	GC	N	✗	Backward	✗
GNNExplainer [44]	Instance-level	✓	GC/NC	E/NF	✓	Forward	✓
PGExplainer [45]	Instance-level	✓	GC/NC	E	✗	Forward	✓
GraphMask [55]	Instance-level	✓	GC/NC	E	✗	Forward	✓
ZORRO [54]	Instance-level	✗	GC/NC	N/NF	✓	Forward	✓
Causal Screening [56]	Instance-level	✗	GC/NC	E	✓	Forward	✓
SubgraphX [46]	Instance-level	✓	GC/NC	Subgraph	✓	Forward	✓
LRP [52], [57]	Instance-level	✗	GC/NC	N	✗	Backward	✗
Excitation BP [53]	Instance-level	✗	GC/NC	N	✗	Backward	✗
GNN-LRP [58]	Instance-level	✗	GC/NC	Walk	✗	Backward	✓
GraphLime [59]	Instance-level	✓	NC	NF	✓	Forward	✗
RelEx [60]	Instance-level	✓	NC	N/E	✓	Forward	✓
PGM-Explainer [61]	Instance-level	✓	GC/NC	N	✓	Forward	✓
XGNN [43]	Model-level	✓	GC	Subgraph	✓	Forward	✓

[1] Hao Yuan et al. (2021) "Explainability in Graph Neural Networks: A Taxonomic Survey", <https://arxiv.org/abs/2012.15445>

[2] Li, Peibo & Yang, Yixing & Pagnucco, Maurice & Song, Yang. (2022). "Explainability in Graph Neural Networks: An Experimental Survey"

[3] Dai, Enyan and Zhao (2022). "A Comprehensive Survey on Trustworthy Graph Neural Networks: Privacy, Robustness, Fairness, and Explainability"

Continual learning

Strategies to deal with new tasks/data

Approach	Description
Joint training	Train arbitrarily on old + new data → <i>High computational cost</i>
Online learning	Train on new data → <i>Catastrophic forgetting</i>
Continual learning	Remember existing information and capture new patterns

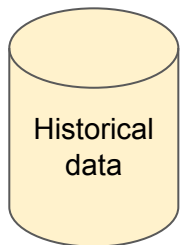


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Strategies to deal with new tasks/data

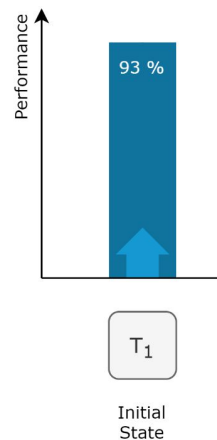
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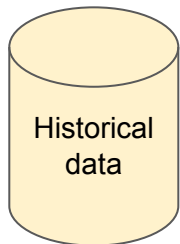


Catastrophic forgetting



Strategies to deal with new tasks/data

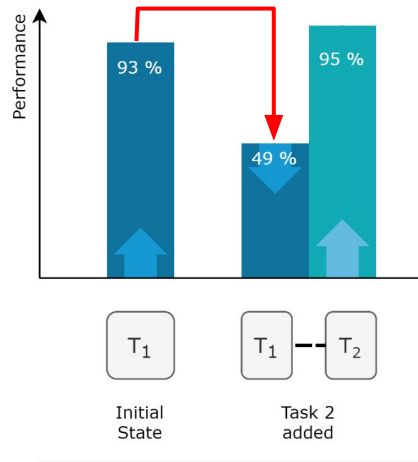
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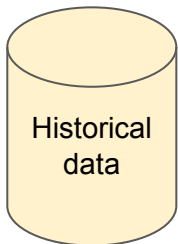


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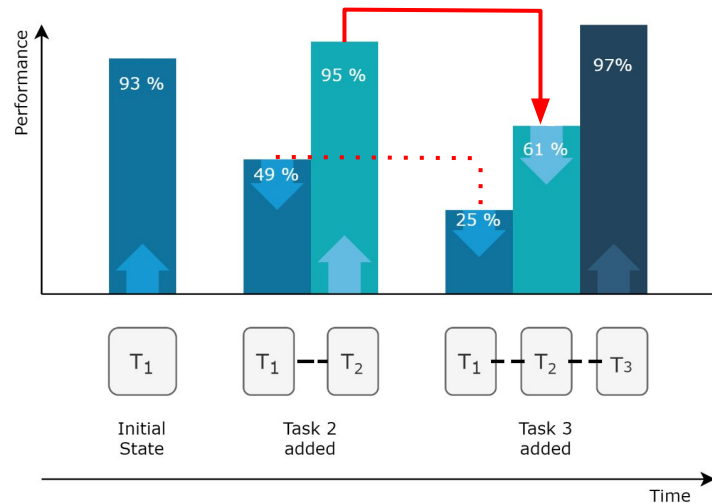
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Catastrophic forgetting



Continual learning

- Terminology: **lifelong** learning = **continual** learning = **incremental** learning = **never-ending** learning
- The objective is to learn a task $T(t)$ with graph data $G(t)$ while maintaining the performance and avoiding the **catastrophic forgetting** for $T(1), T(2), \dots, T(t-1)$
- We can consider **new evolving data** as a new task (e.g. [Traffic Stream](#) model)

$$G(t) = G(t-1) + \Delta G(t)$$

1. Rehearsal Approach

2. Regularization Approach

3. Architectural Approach

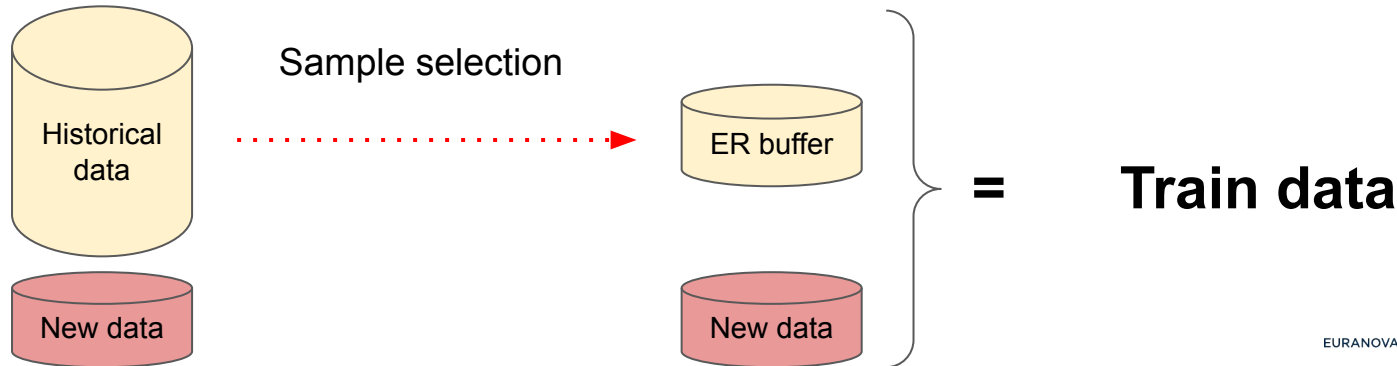
Rehearsal approaches

1. Rehearsal Approach

2. Regularization Approach

3. Architectural Approach

- Keep a buffer of representative samples of each past task (**Experience Replay**) to be combined with new data
- **Sample selection** method
- *Examples:* ER-GNN, Open-world Node Classification



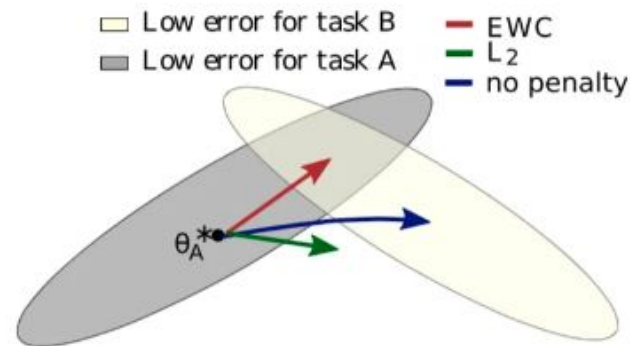
Regularization approaches

1. Rehearsal Approach

2. Regularization Approach

3. Architectural Approach

- Design dedicated **loss functions**
- Most popular example is EWC (Elastic Weight Consolidation), which penalizes the updates to the weights important to previous tasks
- *Examples:* Continual GNN



Architectural approaches

1. Rehearsal Approach

2. Regularization Approach

3. Architectural Approach

- Change the **architecture** (layers/activation functions) of the GNN to address a new task and prevent forgetting previous ones
- A baseline example is adding classification heads/layers for each new task (e.g. Progressive NNs)
- Existing methods (on CNNs) assume the samples are independent, which is not hold in graphs

- *Example:* Feature graphs decorrelate the neighborhood of nodes

Conclusion

1

No consensus

on the best method for explainability
/continual learning

2

Not enough guidance

to make a contextual educated choice
based on the advantages and weaknesses
of existing methods

3

We are creating a survey/library

based on extensive experimentation to
address these drawbacks

4

Apply existing methods

and our contributions to real-world
streaming data (e.g. automotive)

Questions?

Backup slides

Lifelong graph learning

Traffic forecasting [Paper](#)

Scenarios of using GNNs on temporal data

1. Use a **pretrained** GNN in an inductively on new data → the **performance degrades** gradually
2. **Retrain** the **whole network** regularly when new data arrives → **high** computational **complexity**
3. **Online** learning trains **only on the new data** (ΔG) → can lead to **catastrophic forgetting**
4. **Continual** learning → capture new patterns incrementally and consolidate existing information

$$G(t) = G(t-1) + \Delta G(t)$$

Graph Lifelong learning: survey

- Terminology: **lifelong** learning = **continual** learning = **incremental** learning = **never-ending** learning
- The objective is to learn a task $T(t)$ with graph data $G(t)$ while maintaining the performance and avoiding the catastrophic forgetting for $T(1), T(2), \dots, T(t-1)$

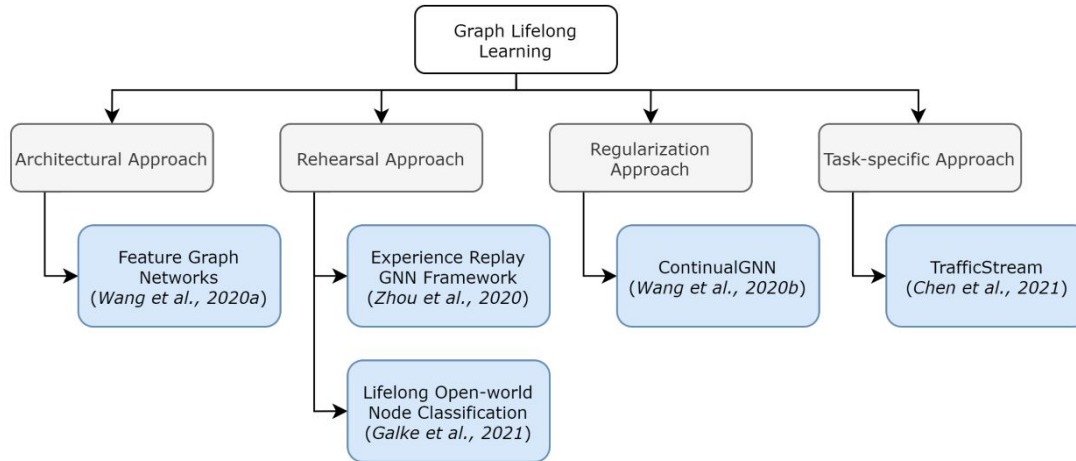


Figure 2: Graph Lifelong Learning Categorization.

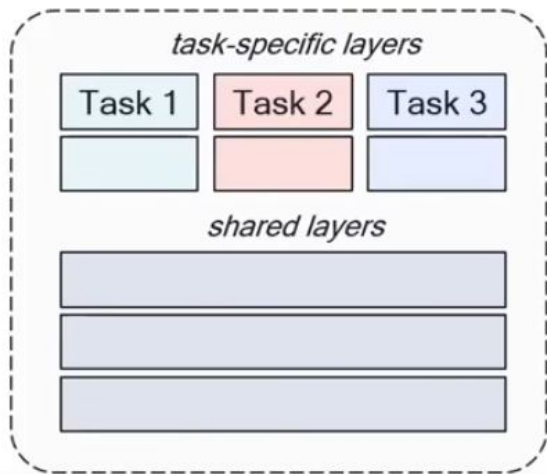
Conclusion

- No consensus on the best method for explainability /continual learning
- Not enough guidance to make a contextual educated choice based on the advantages and weaknesses of existing methods

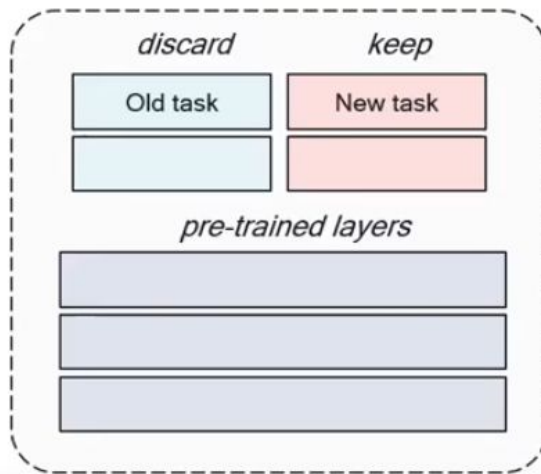
- We are creating a survey/library based on extensive experimentation to address these drawbacks
- Apply existing methods and our contributions to real-world streaming data (e.g. automotive)

Continual learning

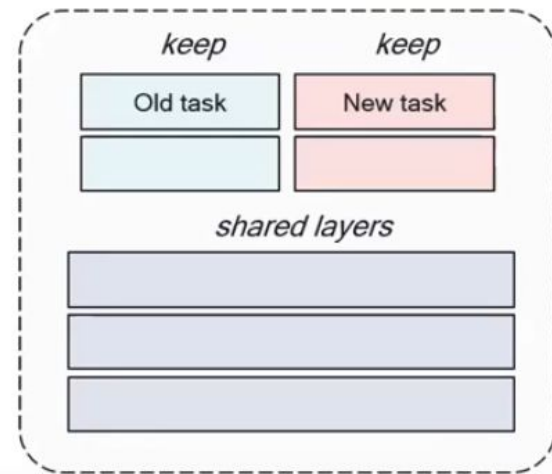
Multi-task learning



Fine-tuning



Continual learning



Context

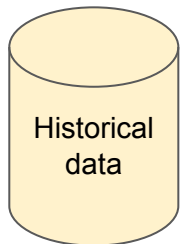
- most contributions on explainability study **static** graphs
- only a few dedicated methods for temporal graphs
 - [xRTE](#), [RetaGNN](#), [TLogic](#)
 - based on attention
 - don't evaluate the explainability per se
-

Context

- temporal graph data (e.g. traffic flow) consists of intricate spatial-temporal correlations which are ignored by static models
- the objective is to mine new patterns while consolidating historical knowledge (avoiding catastrophic forgetting)
- when a new task is similar to a previous one, improve the existing model; when a new task is different, transfer knowledge to address it and thus be able to handle new undefined tasks

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Catastrophic forgetting

